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# Bridge

## GameFi - islands together

Community-driven Decentralized GameFi 2.0 aggregator that increases user engagement and entertainment through Token incentives.

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# Catalogue

**01**

**Background**

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**03**

**Competitive  
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**04**

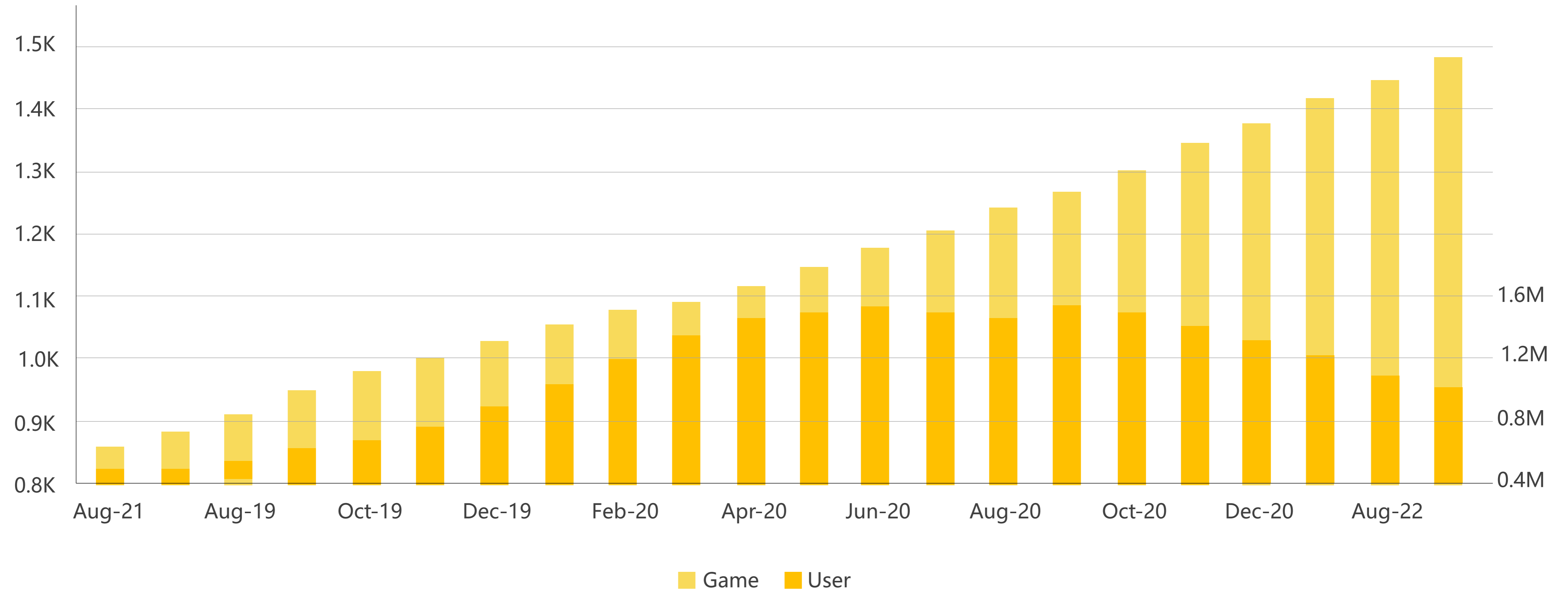
**Economic Model  
/ Roadmap**

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# Background

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Trend of Total Games / Users



*Data as of August 10, 2022*

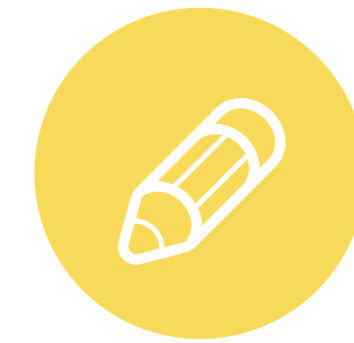
*Source: My Metadata*

# Background



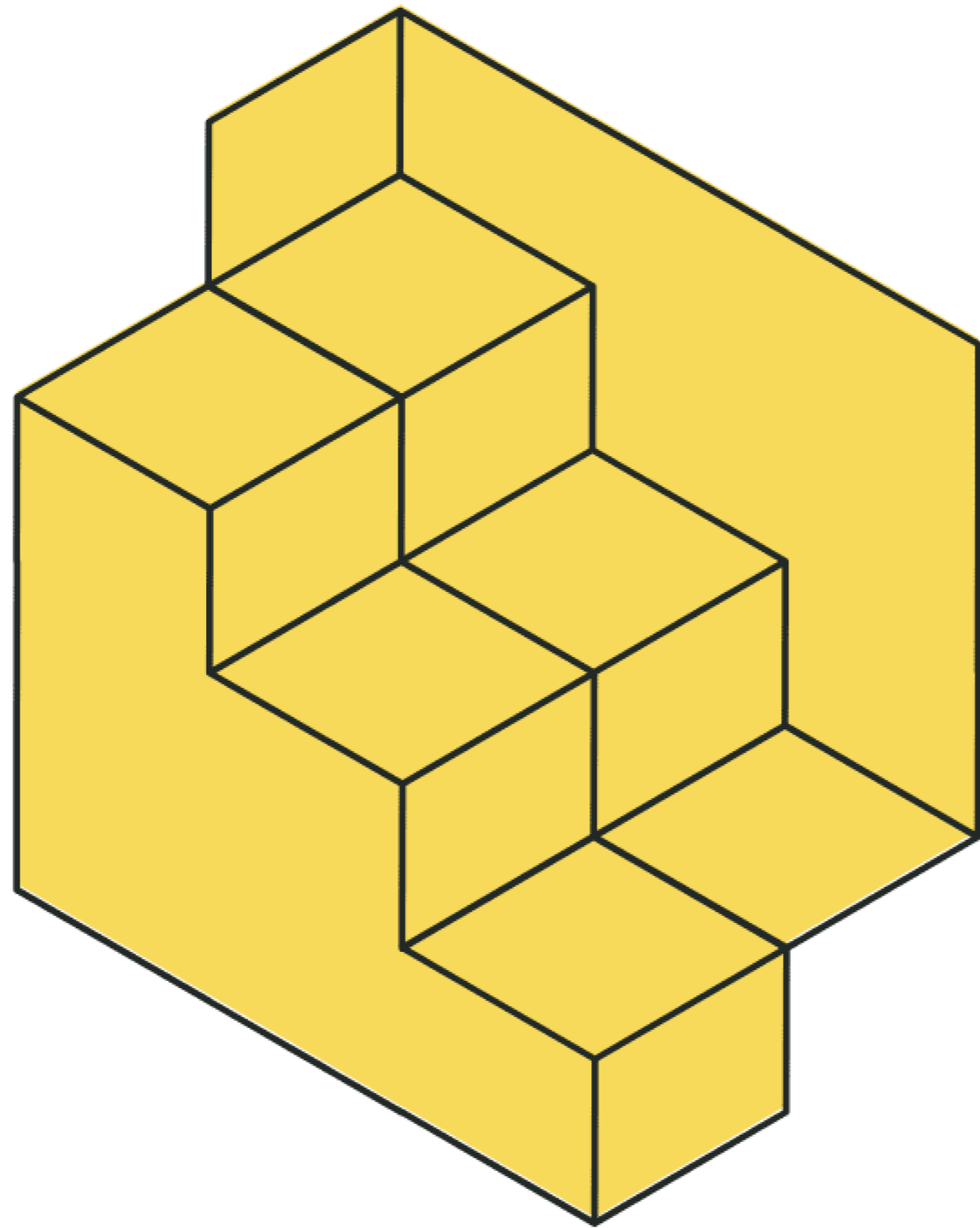
## High Volume

Interestingly, 75% of respondents said they got into crypto solely because of GameFi. Translate this to simpler values, and you realize that three out of every four crypto investors worldwide start investing in cryptocurrency because of GameFi.



## Trend

The GameFi industry is still in its infancy stage. This means that most investors haven't had a very long investment period. In fact, 68% of GameFi investors only joined the market in the last 12 months, with many getting on board during the last two quarters of 2021.



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# Challenges



## Players

For players: they cannot use their record to gain a favorable position in the INO or reward selection, In addition, without a comprehensive Web3 identity (DID), the potential to improve one's gaming skills or adjust one's NFT portfolio is lost.



## game studios

without a credible reputation system, the long-term sustainability and potential of a thriving ecosystem is undermined by uncontrolled market manipulation from giant whale users, deal hunters (scientists), and other undesirable elements. This inevitably shortens the life of the game and reduces user trust in the Web3 system as a whole.

# Strength



## **Bridges – Building Focused**

Build a global community to serve investors, builders and players in the Gamefi space



## **Healthy Eco – System**

Establish a complete virtual world economic system, linking each small island's economic system together through a series of innovative FT/NFT economic models to form a large economic system

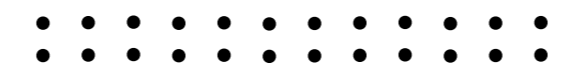


## **Decentralized Identity Authentication**

build a better product and community by collecting user behavior to offer on-chain credentials to help Web3 builders



# Competitive Analysis



| category          | Mobox                             | Gala Games          | GAMEE               | Island Craft                      |
|-------------------|-----------------------------------|---------------------|---------------------|-----------------------------------|
| Platform Type     | Centralized                       | Centralized         | Centralized         | Decentralized                     |
| Tokenomic         | Double Token System               | Single Token System | Single Token System | Reputation based Eco system       |
|                   | (Govern Token + Pledge token)     | (Govern Token)      | (Govern Token)      | (Govern Token + Soul Point)       |
| DeFi              | Staking / lend / Yield Aggregator | -                   | -                   | Staking / Lend / Yield Aggregator |
| NFT Lending       | Yes                               | No                  | No                  | Yes                               |
| DAOs              | Yes                               | No                  | No                  | Yes                               |
| Market Deployment | Permissioned                      | Gonvernance         | Permissionless      | Gonvernance                       |
| Games Support     | PC                                | PC                  | IOS / Android       | PC / IOS /Android                 |
| DIDs              | No                                | No                  | No                  | Yes                               |
| Focused           | DeFi + Gamefi                     | Gamefi Platform     | APP Gamefi          | Healthy Eco system                |

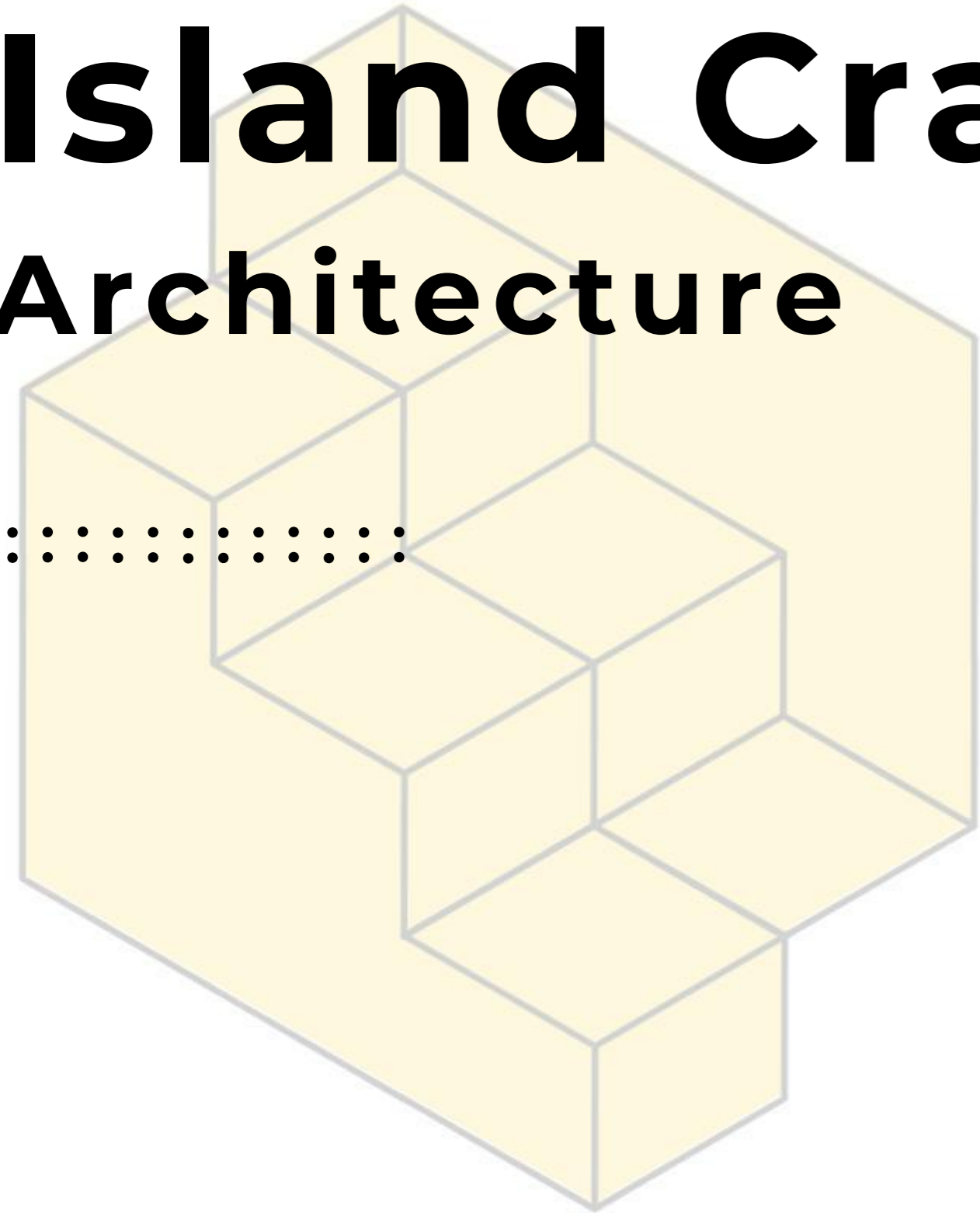
# Decentralized Structure

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| Decentralized Level          | Decentralized Aspects  |
|------------------------------|--|
| Decentralized Asset          | <ul style="list-style-type: none"><li>• Consumption Token</li><li>• Governance Token</li><li>• Volatility Adjustment Token</li><li>• NFT</li></ul> |
| Decentralized Business Logic | <ul style="list-style-type: none"><li>• INOs / IGOs</li><li>• NFT / FT market</li><li>• Defi / investment yield</li></ul>                          |
| Decentralized User Data      | <ul style="list-style-type: none"><li>• Decentralized Identity(DID)</li><li>• Soul Bound Token</li></ul>   |
| Decentralized Business Model | <ul style="list-style-type: none"><li>• GameFi 2.0</li><li>• Yield aggregator</li></ul>  |
| Decentralized Governance     | <ul style="list-style-type: none"><li>• DAO</li><li>• Game Guild</li></ul>   |



# Island Craft Architecture



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## Island Craft APP

Frontend Interface

## Island Craft API

### Provider API

Alchemy API Infura API  
MetaMask API QuikNode API

### IPFS / SWARM

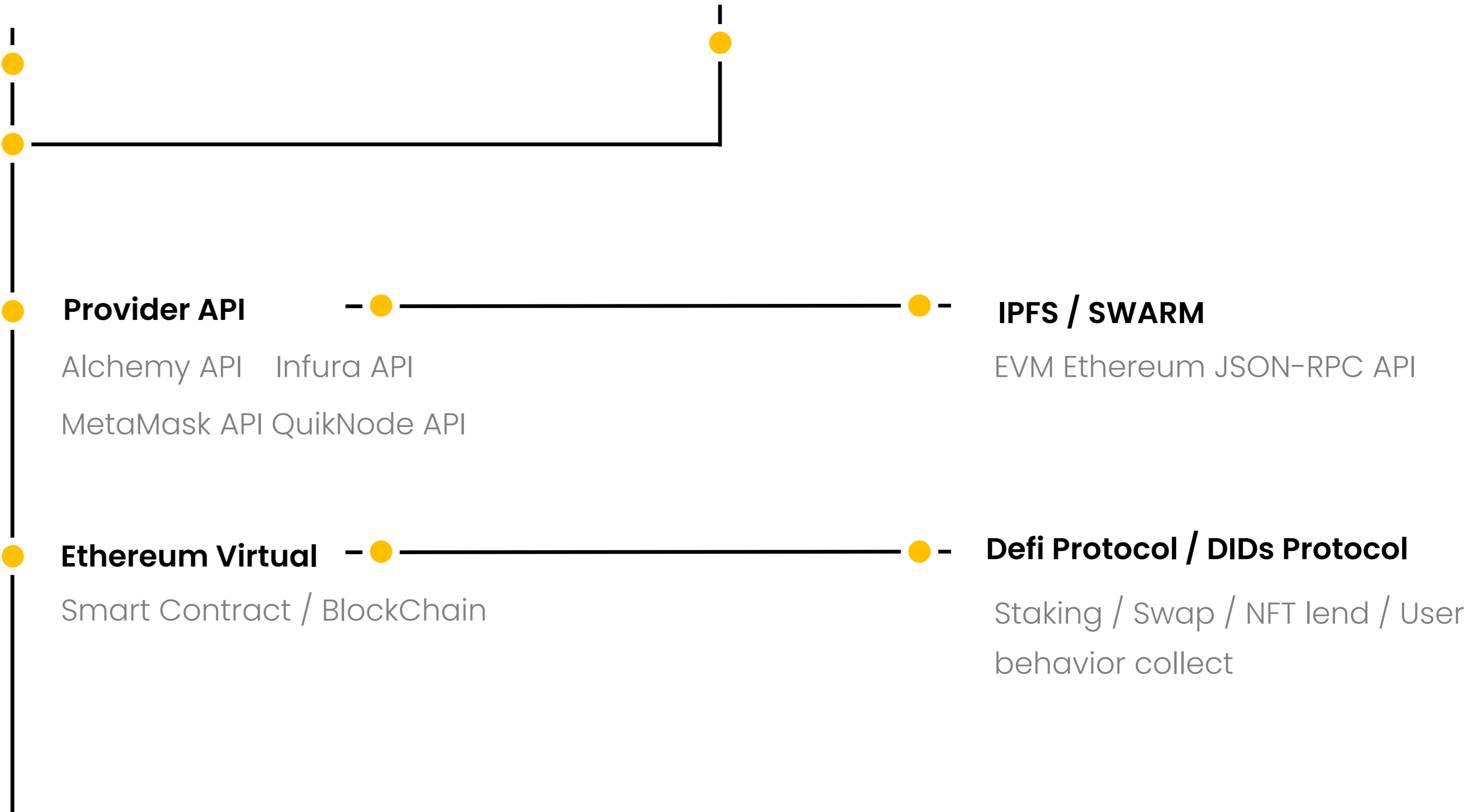
EVM Ethereum JSON-RPC API

### Ethereum Virtual

Smart Contract / BlockChain

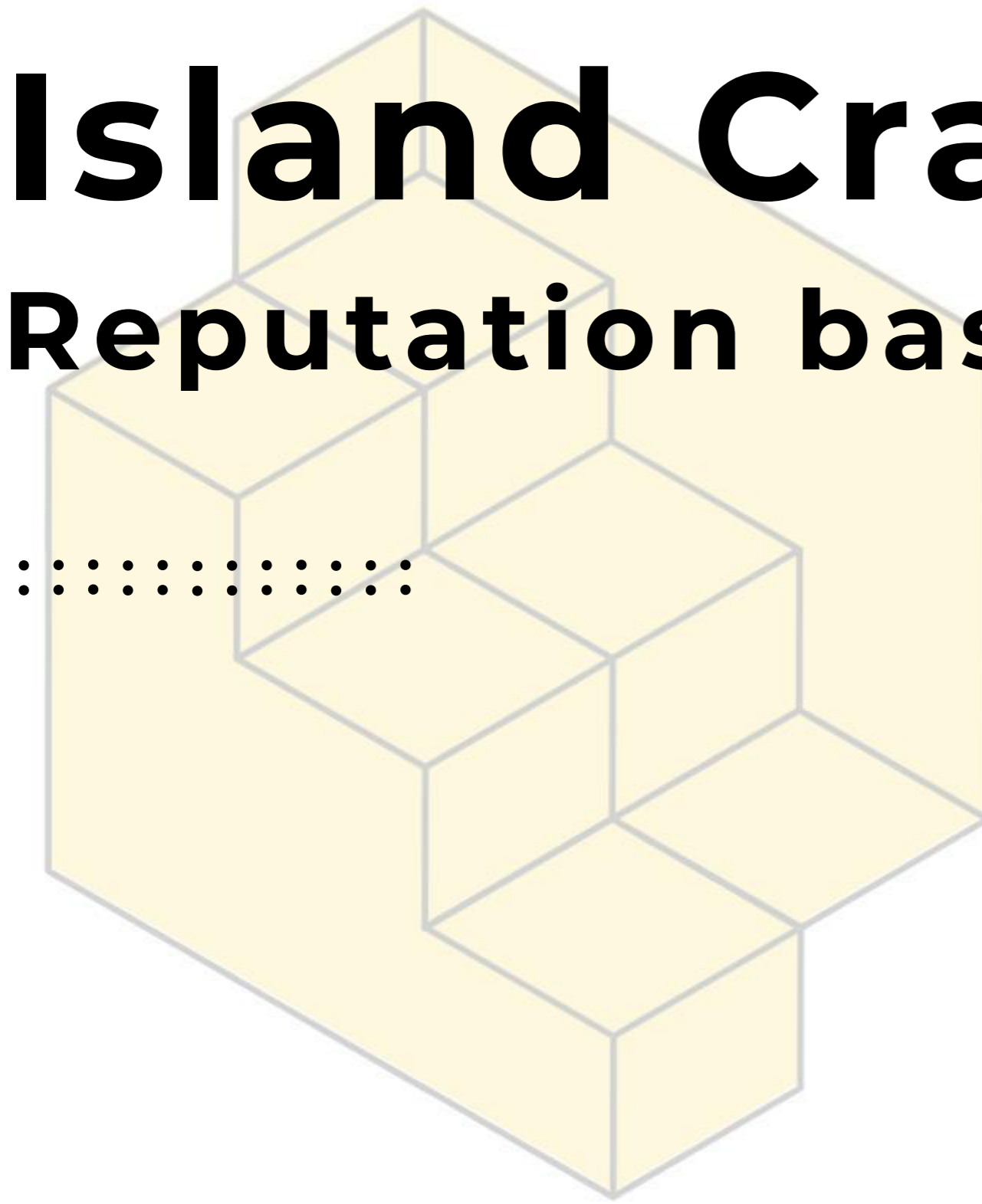
### Defi Protocol / DIDs Protocol

Staking / Swap / NFT lend / User  
behavior collect



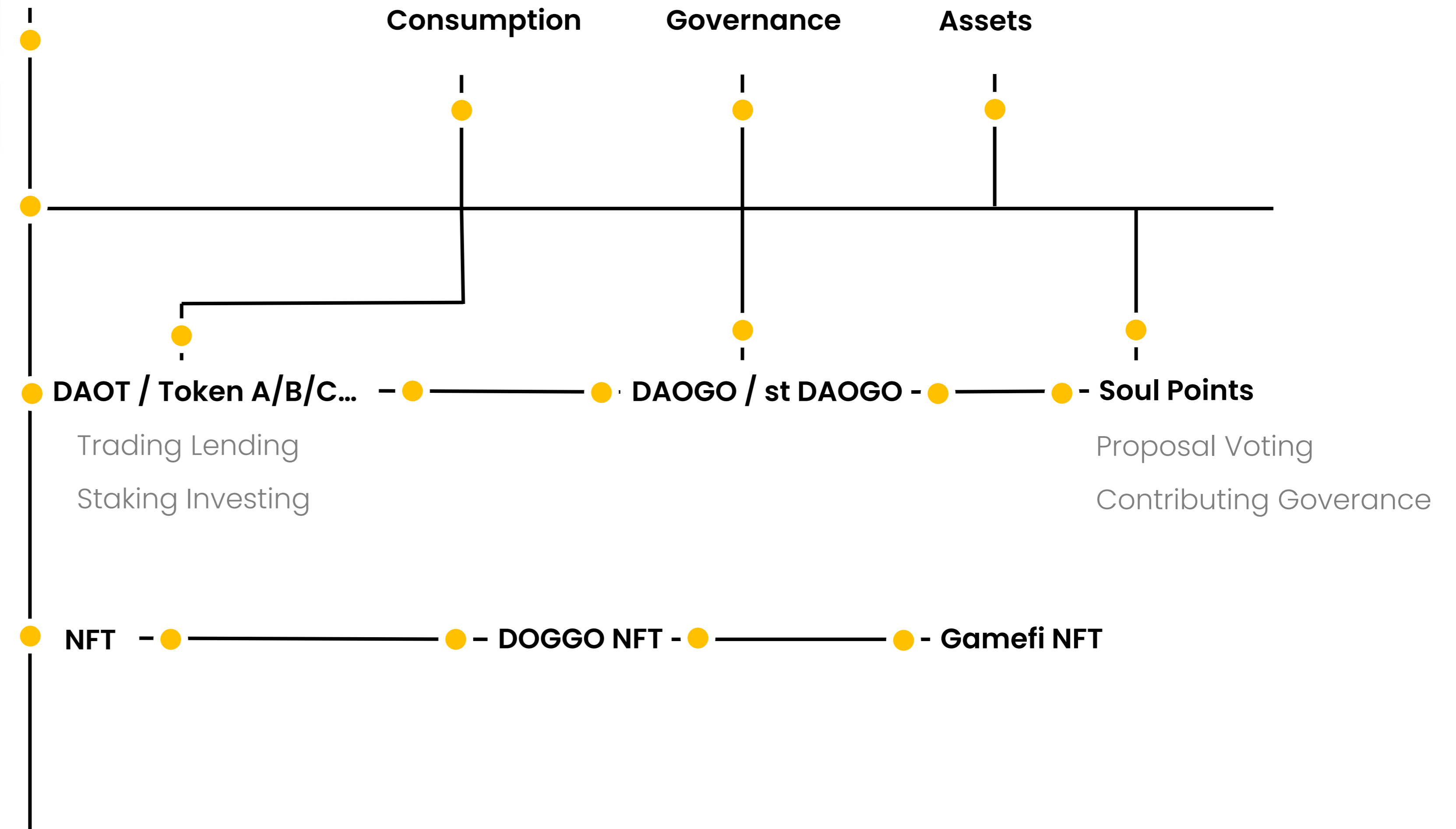
# Island Craft

## Reputation based Eco-System



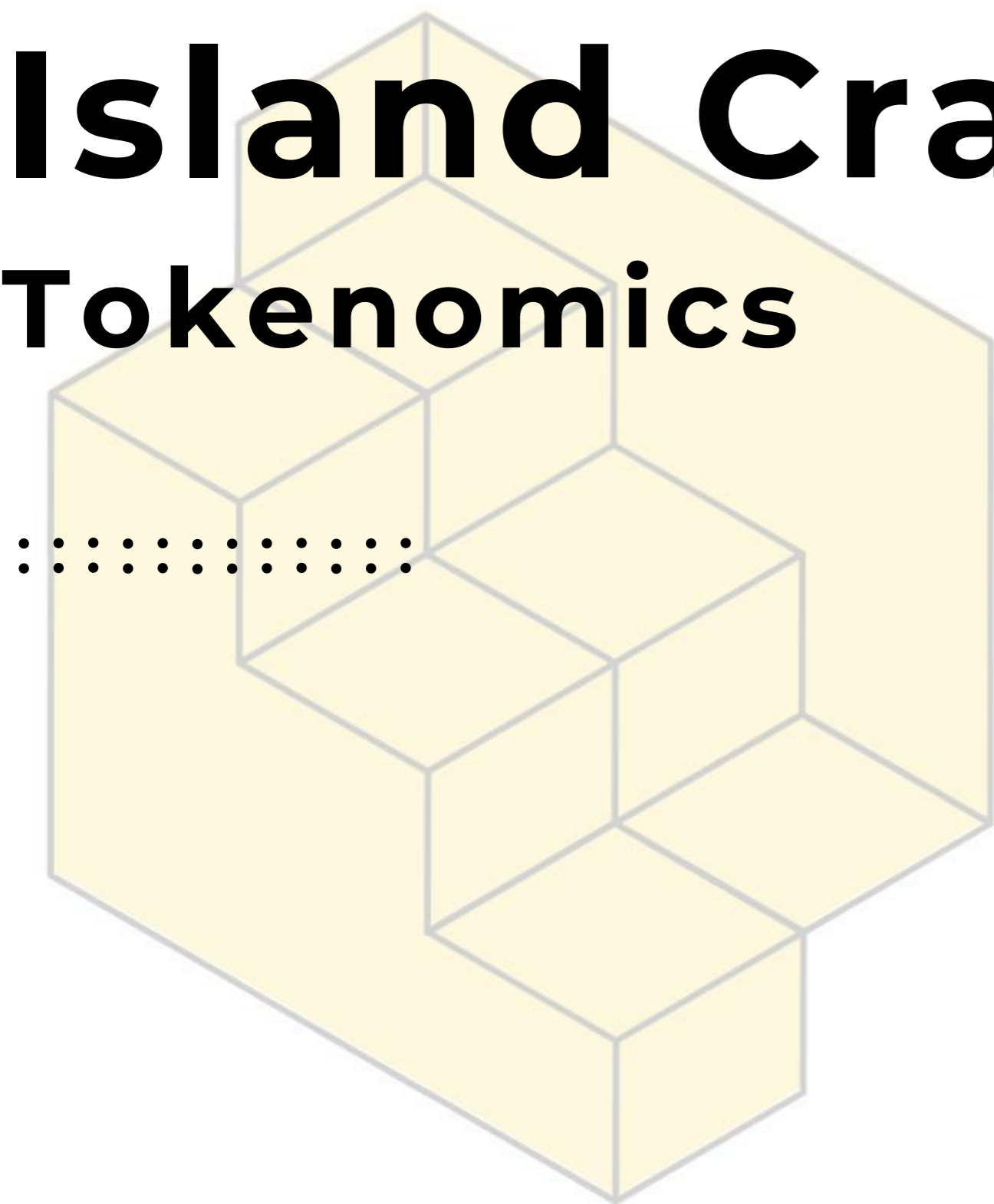
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Soul Bound Token



# Island Craft

## Tokenomics



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Island Craft APP

Frontend Interface

DEX

Gamefi

DAO

DIDs



FT / NFT

Trading Lending  
Staking Investing

Soul Points

Proposal Voting  
Contributing Governance



Tokenomics

Reputation Based Tokenomics

# Token Structure ⋮⋮⋮⋮⋮⋮⋮⋮⋮

| Token Name                  | DAO Token                        | DAO Doggo                | St DAOGO                         | Soul points            |
|-----------------------------|----------------------------------|--------------------------|----------------------------------|------------------------|
| Token Symbol                | DAOT                             | DAOGO                    | St DAOGO                         | Soul point             |
| Type                        | consumption token                | governance token         | volatility adjustment token      | Reputation based token |
| Initial supply              | 1,000,000,000,000                | 100,000,000              | 100,000,000                      | 0                      |
| Max supply                  | 1,000,000,000                    | 10,000,000               | 10,000,000                       | /                      |
| Value trend                 | Absolute deflation               | Trend-decaying inflation | Trend-decaying inflation         | Absolute inflation     |
| Whether to issue additional | Dynamic additions or destruction | No                       | Dynamic additions or destruction | /                      |
| CUBE address                | /                                | /                        | /                                | /                      |

## DAOGO Structure :::::::::::

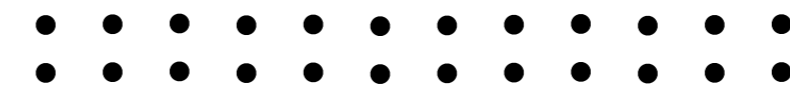
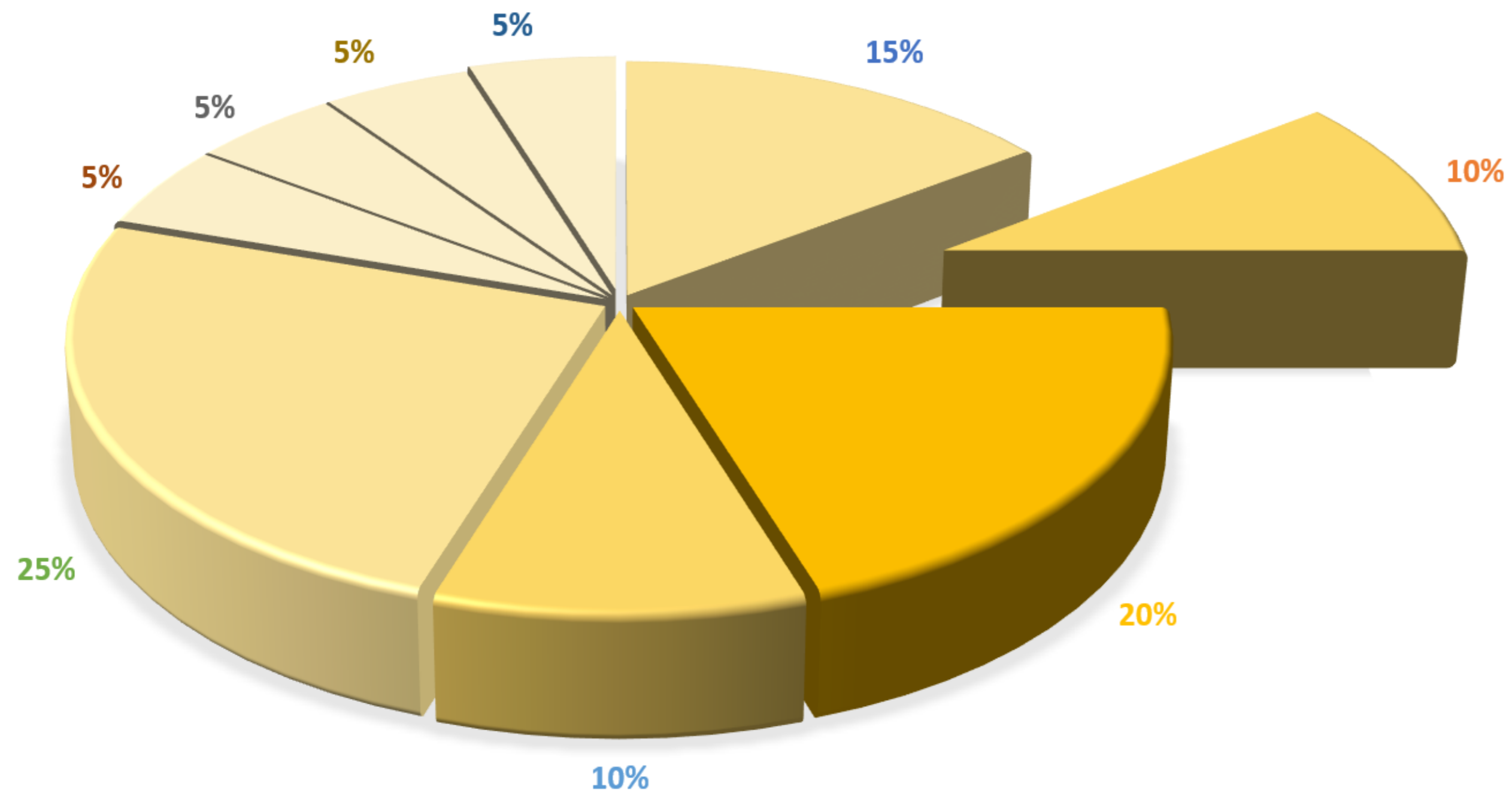
| Type            | Ratio | Amount     | Unlocking conditions   |
|-----------------|-------|------------|--|
| Ecosystem       | 15%   | 15,000,000 | TGE20% with the remainder unlocked linearly monthly for 12 months            |
| Team            | 10%   | 10,000,000 | TGE10% with the remainder unlocked linearly monthly for 18 months            |
| Private Funding | 20%   | 20,000,000 | TGE30% with the remainder unlocked linearly monthly for 12 months            |
| Consulting Team | 10%   | 10,000,000 | TGE10% with the remainder unlocked linearly monthly for 24 months            |
| Play-to-earn    | 25%   | 25,000,000 | TGE0% with the remainder unlocked linearly monthly for 24 months             |
| Public Funding  | 5%    | 5,000,000  | TGE100%  |
| Staking         | 5%    | 5,000,000  | Lock for one year with the remainder unlocked linearly monthly for 24 months |

## Funding Information :::::::::::

| Round         | Valuation    | Token Price   | Total Sales |
|---------------|--------------|---------------|-------------|
| Seed Round    | \$15 million | \$1.5 / DAOGO | \$750,000   |
| Private Round | \$30 million | \$3 / DAOGO   | \$4,500,000 |

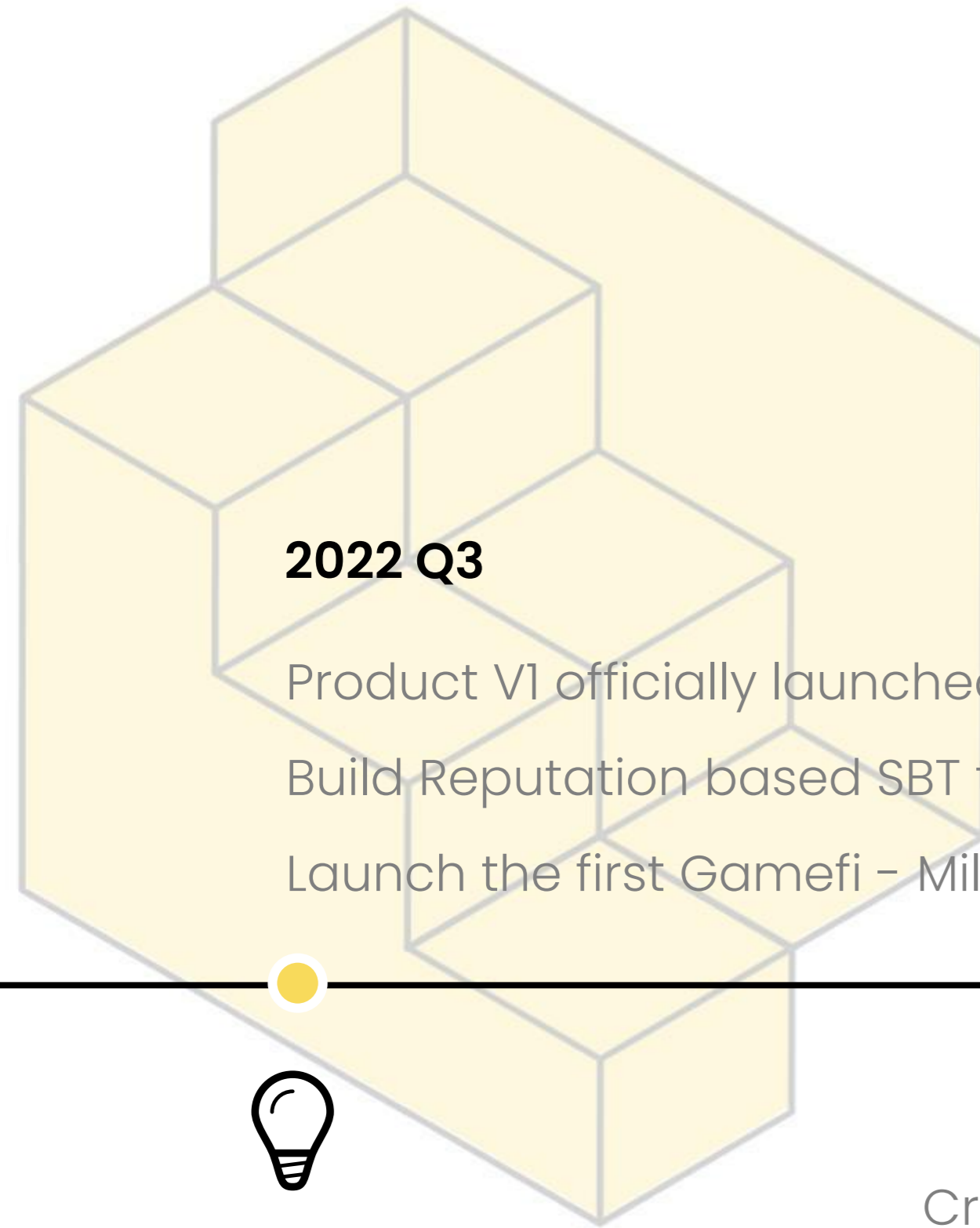


# DAOGO Proportion



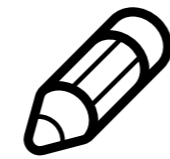
- Ecosystem
- Team
- Private Funding
- Consulting Team
- Play-to-earn
- Public Funding
- Staking
- Liquidity
- Reserve warehouse

# Roadmap



## 2022 Q3

- Product V1 officially launched;
- Build Reputation based SBT token system
- Launch the first Gamefi - Millionaire



## 2022 Q4

- Create DAO governance for community managed markets
- Build trading System (NFT Primary / Secondary MKT / DEX)
- Build DID system

## 2023 Q1

- Build Multi-Gamefi Eco-system
- Product V2 officially launched (IOS/Android)
- Launch Multi - Gamefi Guild



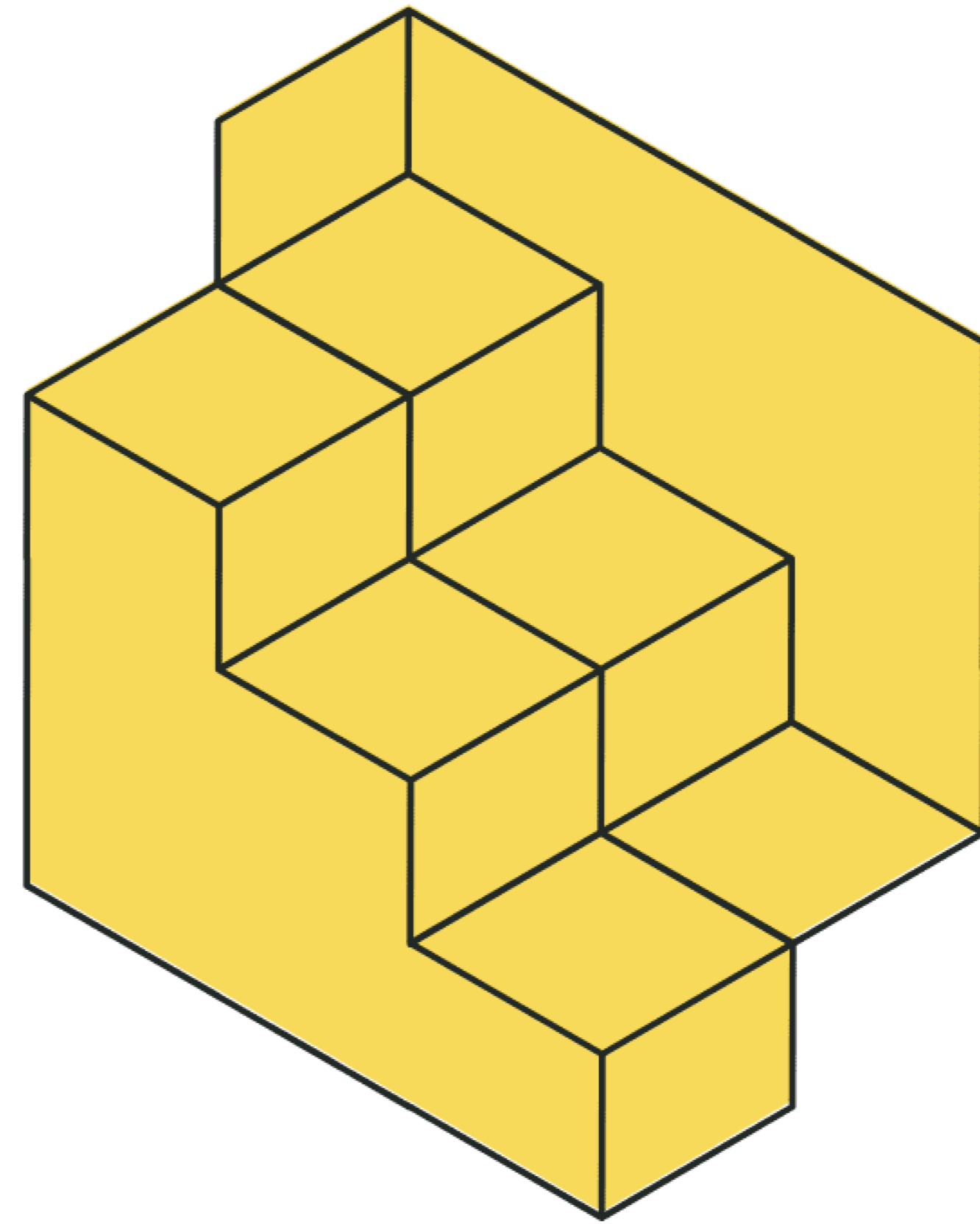
## Future



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**THANK YOU**  
**FOR WATCHING**



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